

JOSH COLEMAN

UNDERGRADUATE
GAMES DESIGNER



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Middlesbrough / Staffordshire

PROFILE

I am a motivated and diligent individual who is working constantly to learn and gain more knowledge in this field, I am looking for a Placement Game Designer/Level Designer Role that would be able to help me move forward and sharpen my skills in this area. I am most passionate about all areas in games and especially Level Design,

SKILLS AND ABILITIES

- Game Engine Development in Unreal Engine 4 and Unity
- Unreal Engine Blueprints
- Running and Participating in SCRUMS
- One year of experience in C# and Java Script
- Microsoft Office Experience
 - Making coherent and understandable presentations
 - Making Pre-Production and Production documents
 - Planning and Production work using Microsoft Project (Gantt Charts, Schedules, Asset Lists)
- Compliance with project specifications and restrictions
- Communication skills both in-person and over virtual media
- A passion and hunger for improvement
- Problem solving skills
- 3D modelling software (Maya)

Education

Teesside University

BA Computer Games Design

2019 - Present

Most Relevant University Modules and what I learned:

- **Mission Design: A (95%)**
 - Event Scripting
 - Crafting gameplay experiences and engaging set-pieces
 - Constructing Levels for an existing game with specifications and restrictions
 - Creating Pre-Production and Production documents
- **Game Development: A (88%)**
 - Producing Game Prototypes
 - Presenting my ideas in a way that is detailed and succinct
- **Game Production And Project Management: A (88%)**
 - Assembling clear and concise documentation for many different types of projects
 - Understanding all stages of production and production pipelines and methods
- **Journeyman (Ongoing)**
 - Working in a team of up to 17 people and communicating with each person effectively
 - Completing smaller and larger tasks within deadlines
 - Running and participating in SCRUMS

Stafford College

Level 3 BTEC in Interactive Media

2017 - 2019

- Achieved a Triple Grade Distinction Distinction Merit (DDM)
 - Commended for having a wide range of skills in different areas of Games Design.

Accomplishments

Bronze Duke of Edinburgh Award

ECDL Award In ICT Applications D*

References Available Upon Request